

Lighting Strategy

5.1 ~Introduction...

Chester is a beautiful city with a vibrant night life. The lighting strategy within the Public Realm Design Guide (PRDG) aims to build on this, making the city centre a more inclusive place at night in order to encourage families and tourists in particular.

As has been previously identified, it is important to note that strategies and design guides by their very nature offer broad principles and often bold approaches, which cannot address the subtleties of design required for every specific location. Part of Chester's appeal is its distinctive character and idiosyncrasies, which vary on a street-by-street/ space-by-space basis and should be celebrated. It is not the intention that this design guide stifles site specific design solutions which respond to the history and character of place. Rather, the aim is to provide initial parameters and guidance which set a high quality standard and future aspiration for Chester's public realm and should form the basis for the preparation of more detailed designs.

Chester already has a comprehensive lighting strategy, prepared in 1996, which aims to enhance the beauty of the city and highlight its long and diverse history.

The PRDG lighting strategy complies with the spirit of this previous lighting strategy. However the approach has been updated to reflect current best practice, advancements in technology and to ensure that lighting design is fully integrated with other elements of public realm design and the public arts strategy.

The original strategy covers an area that extends beyond the scope of this document. This information has helped to inform the preparation of the design guide, but elements beyond the PRDG study area have not been included.



The Town Hall Square, Chester